Subject: Design and Technology

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2			
Nursery	Following children's interests: Over the course of the year DT activities include: small and large indoor and outdoor construction, junk modelling, baking, making bird feeders, making decorations using natural materials during Forest School, den building, making a scarecrow designing minibeast habitats. Construction, Traditional Tales, People Who Help Us, Minibeasts.								
Reception	safety Continuous Pro Construction -	ols or mother owl of the need for vision: lego, duplo, wooden modelling, Playdoh	Cooking with tools Evaluating designs Joining methods manage some risks. bricks, stickle bricks, Knex,		Cooking with tools Evaluating designs Design and plan handle equipment and tools effectively				
Year 1		Mechanisms Make a moving picture focusing on levers, wheels, sliders-cutting, shaping, joining	Where does food come from		Plan a healthy menu	Show how an animal breathes - template, bag, straw.			
Year 2	Mechanisms (Models)	Construction		Cooking and nutrition		Materials (Australia t-shirt)			

Year 3	Art Focus	Structure	Textiles - Book	Art focus	Art Focus	Food - Pasta
		Romans	Bags			
		Designing				
		Roman Shields				
Year 4	Art focus	Electrical	Art focus	Structure	Art focus	Food
		components		Greenhouses		Seasonal foods
		Short project				
		'switches' or				
		longer project				
		'Light up sign'				
Year 5	Art focus	Structure	Art focus -	Food	Art focus	Structure / moving
	Rainforests	Designing and	Ancient Greek	Greek foods -	Sketch and paint	components
		making a Mayan	pottery art	Pitta bread	bridges - Monet	Designing and making
		temple		(dough)	impressionism bridge	a bridge from chosen
				Tzatziki dip	art	materials.
						Gears and pulleys to
						create movement
Year 6	Art focus	Textiles	Art focus	Electrical	Art focus	Structure
				components		Clocks (Leavers'
		Felt cases				present)
				Battery operated		
		Trip to Nissan		lights		Food
						Cooking and nutrition-
						Global food
						Pizza – making dough